

ALLIANCE LEAGUE EVENT STANDARDS

| | Stats Only Events | Points and Stats Events | Qualifying Events |
|-----------------|---|--|---|
| Alliance | Any event that is an Alliance registered event that has an AGL code and teams are streamig and scoring games under event code | | Teams have to be registered with the Alliance. All teams playing in Alliance level events must have roster updated to play in the event |
| | See League specifics for more details | | Alliance teams Must stream and score games in AGL to automate stats and game results |
| | | | 10U-12U - Have to play a minimum of 75mins finish the inning |
| | | | 14U-18U - Have to play a minimum of 90mins finish the inning |
| ACFL | Events open to all teams | Events open to all teams | 14u, 16u, 18u - Teams have to be registered with the ACFL |
| | ACFL/Alliance teams must stream and score games in AGL to automate stats | ACFL/Alliance teams Must score games in AGL to automate stats and game results | 10u, 12u - All teams welcome to play in event. Highest Finishing regisetered teams earn available berth. Non Alliance registered event winners have 10 days to register Alliance to accept berth. |
| | No minimum time limit | 10U-12U - Have to play a minimum of 75 minutes finish the inning | Alliance teams Must stream and score games in AGL to automate stats and game results |
| | Do not have to finish the inning | 14U-18U - Have to play a minimum of 90 minutes finish the inning | 10U-12U - Have to play a minimum of 75mins finish the inning |
| | | | 14U-18U - Have to play a minimum of 90mins finish the inning |
| CFL | Events open to all teams | Events open to all teams | 14u, 16u, 18u - Teams have to be registered with the CFL |
| | CFL/Alliance teams must stream and score games in AGL to automate stats | CFL/Alliance teams Must score games in AGL to automate stats and game results | 10u, 12u - All teams welcome to play in event. Highest Finishing registered teams earn available berth(s). |
| | No minimum time limit | 10u-12u - Have to play a minimum of 60 minutes finish the inning | Alliance teams Must stream and score games in AGL to automate stats and game results |
| | Do not have to finish the inning | 14u-18u - Have to play a minimum of 80 minutes finish the inning | 10u-12u - Have to play a minimum of 75 mins finish the inning |
| | | | 14u-18u - Have to play a minimum of 90 mins finish the inning |
| HFL | Events open to all teams | Events open to all teams | 14u, 16u, 18u - Teams have to be registered with the HFL |
| | HFL/Alliance teams must stream and score games in AGL to automate stats | HFL/Alliance teams Must score games in AGL to automate stats and game results | 10u, 12u - All teams welcome to play in event. Highest Finishing regisetered teams earn available berth. Non Alliance registered event winners have 10 days to register Alliance to accept berth. |
| | No minimum time limit | 10U-12U - Have to play a minimum of 75 minutes finish the inning | Alliance teams Must stream and score games in AGL to automate stats and game results |
| | Do not have to finish the inning | 14U-18U - Have to play a minimum of 90 minutes finish the inning | 10U-12U - Have to play a minimum of 75mins finish the inning |
| | | | 14U-18U - Have to play a minimum of 90mins finish the inning |
| NEFL | Events open to all teams | Events open to all teams | 16u, 18u - Teams have to have team with minimum of 1 coach registered with the NEFL |
| | NEFL teams must stream and score games in AGL to automate stats | NEFL teams must score games in AGL to automate stats | 10u, 12u - Events open to all teams |
| | No minimum time limit | 75 Minutes | Alliance teams Must stream and score games in AGL to automate stats and game results |
| | Do not have to finish the inning | Do not have to finish the inning | 10U-12U - minimum of 75 mins finish the inning |
| | | | 14U-18U - minimum of 90 mins finish the inning |

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| NWFL | Events open to all teams | Events open to all teams | Events open to all teams |
| | NWFL/Alliance teams must stream and score games in AGL to automate stats | NWFL/Alliance teams Must score games in AGL to automate stats and game results | 10u, 12u - All teams welcome to play in event. Highest Finishing registered teams earn available berth. Non Alliance registered event winners have 10 days to register Alliance to accept berth. |
| | No minimum time limit | 10U-12U - Have to play a minimum of 75 minutes finish the inning | Alliance teams Must stream and score games in AGL to automate stats and game results |
| | Do not have to finish the inning | 14U-18U - Have to play a minimum of 80 minutes finish the inning | 10U-12U - Have to play a minimum of 75mins finish the inning |
| | | | 14U-18U - Have to play a minimum of 90mins finish the inning |
| PCFL | Events open to all teams | Events open to all teams | Events open to all teams |
| | PCFL/Alliance teams must stream and score games in AGL to automate stats | PCFL/Alliance teams Must score games in AGL to automate stats and game results | All teams welcome to play in event. Highest Finishing registered teams earn available berth. Non Alliance registered event winners have 10 days to register Alliance to accept berth. |
| | No minimum time limit | No minimum time limit | Alliance teams Must stream and score games in AGL to automate stats and game results |
| | Do not have to finish the inning | Do not have to finish the inning | All ages must play a minimum of 90mins finish the inning. Goal is for 105 min game |
| RMFL | Events Open to all Teams | Events Open to all Teams | Events open to all teams |
| | RMFL/Alliance teams must stream and score games in AGL to automate stats | RMFL/Alliance teams must score games in AGL in automated stats and game results | RMFL registered teams have 10 days to complete Alliance registration to accept berth. |
| | No minimum time limits | Minimum of 75 minutes finish the inning. | Non RMFL event winners have 10 days to register RMFL & Alliance to accept berth. |
| | Do not have to finish the inning | | Alliance teams Must stream and score games in AGL to automate stats and game results |
| | | | Minimum of 75 minutes finish the inning. |
| SEFL | Events open to all teams | Events open to all teams | 14u, 16u, 18u - Teams have to be registered with the SEFL |
| | SEFL/Alliance teams must stream and score games in AGL to automate stats | SEFL/Alliance teams Must score games in AGL to automate stats and game results | 10u, 12u - All teams welcome to play in event. Highest Finishing registered teams earn available berth |
| | No minimum time limit | 10U-12U - Have to play a minimum of 75 minutes finish the inning | Alliance teams Must stream and score games in AGL to automate stats and game results |
| | Do not have to finish the inning | 14U-18U - Have to play a minimum of 80 minutes finish the inning | 10U-12U - Have to play a minimum of 75mins finish the inning |
| | | | 14U-18U - Have to play a minimum of 90 mins finish the inning |
| TFL | Events open to all teams | Events open to all teams | 14u, 16u, 18u - Teams have to be registered with the TFL |
| | TFL/Alliance teams must stream and score games in AGL to automate stats | TFL/Alliance teams Must score games in AGL to automate stats and game results | 10u, 12u - All teams welcome to play in event. Highest Finishing registered teams earn available berth. Non Alliance registered event winners have 10 days to register Alliance to accept berth. |
| | No minimum time limit | 10U-12U - Have to play a minimum of 75 minutes finish the inning | Alliance teams Must stream and score games in AGL to automate stats and game results |
| | Do not have to finish the inning | 14U-18U - Have to play a minimum of 90 minutes finish the inning | 10U-12U - Have to play a minimum of 75mins finish the inning |
| | | | 14U-18U - Have to play a minimum of 90mins finish the inning |